

Operating Systems 2016/17 Solutions for Assignment 2

T-Question 2.1: Anatomy of a Program

Consider the following C program that does some random computations. Refer to the introductory C slides provided with the lecture in ILIAS if you need help with some of the keywords (e.g., const or static). Download the source code of the program from ILIAS and build it using gcc with the following command line: gcc -g main.c func.c -o out

You should now have an executable file called out.

```
main.c:
                                             func.c:
#include <stdlib.h>
                                             const int a = 42:
#include "func.h"
                                             int b = 1;
int main()
                                             int func(int *parg)
{
                                                 static int s = 0;
    int *parg, result;
                                                 int r;
    parg = (int*)malloc(sizeof(int));
    if (parg == NULL) exit(1);
                                                  if (s == 0) {
    *parg = 10;
                                                     r = *parg + a;
                                                     s = 1;
    result = func(parg);
                                                  } else {
    free(parg);
                                                     r = *parg + b;
                                                     b++;
    return result;
                                                  }
}
                                                 return r:
func.h:
                                              }
int func(int *parg);
```

a. In which segments of the executable are a, b, s, and func stored? Use the command readelf -hSs out to verify your solution. Locate each object in the symbol table (.symtab) and match the section index given in the Ndx column with the section headers. Hint: The compiler may renamed s to s.n with n being some decimal number to prevent name clashes.

Solution:

- a: .rodata Read-only Data Segment
- b: .data Data Segment

s: .bss Block Started by Symbol Segment (because we initialized it to zero!) func: .text Code Segment 2 T-pt

b. In which address space segments do r and *parg reside, when executing the program?

Solution:

r: Stack *parg: Heap

c. Where is the return value of func() placed? Verify you solution by disassembling the executable with objdump -Sd out and finding the epilogue of func().

Solution:

Disassembly of the return statement in func:

```
return r;
40065c: 8b 45 fc mov -0x4(rbp),eax ; move (r) from stack to eax
40065f: 5d pop rbp
400660: c3 retq
```

The return value is placed in the *eax* register.

d. What shared libraries are needed by out? Use the tool 1dd to list all library dependencies. What purpose does each of the libraries serve?

Solution:

On an Ubuntu 14.04 (64-bit) the following dependencies exist:

- **linux-vdso.so.1** Kernel provided shared library (virtual dynamic shared object) that contains system helper routines such as a way for the C library to perform system calls in a platform-independent manner.
- /lib/x86_64-linux-gnu/libc.so.6 64-bit C standard library. Contains, besides others, the malloc() and free() functions.
- /lib64/ld-linux-x86-64.so.2 64-bit ELF dynamic linker/loader. Responsible for resolving library dependencies, loading them into the address space of the process and performing the dynamic linking.

T-Question 2.2: Processes

a. What is the difference between a program and a process?

Solution:

Program: Passive entity, just a file on disk

Process: Active entity, has an execution context (instruction pointer, resources, ...)

b. When a process exits, it may become a zombie. What is a zombie and what needs to be done for this not to happen?

Solution:

When a child-process terminates the parent may want to know the child's exit status. To make this possible a stub of the child will stay in the process table after termination as a zombie. The parent needs to collect the exit status of the terminated processes with the wait() or waitpid() system calls to free the zombies. 1 T-pt

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- c. Process A creates process B which in turn creates process C. In a Linux system: What is C's parent after B was killed? **Solution:** The init process (PID 1) adopts C.
 d. What is the context of a process? Name at least 4 properties. **Solution:** The context is made up of properties which identify the current runtime state of a process. Some examples are:
 General purpose registers, Instruction Pointer, Stack pointer
 - Process State
 - Process Priority
 - Unique Process ID
 - Open files
 - Network connections
 - Security credentials

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